

TamuDhee Ekai Basketball Tournament

Tournament Rules

The following rules will apply:

1. Each team should consist of 10 players and a Manager with the colour jersey and jersey number on the back. If the jersey colour being found similar during the game, one of the team will have to wear the other colour jersey provided by the organiser team/official.
2. The team entry will be first come first serve (first 20 team to register)
3. Entry fee is £120.00/team for men and £80 for girls.
4. Last date of entry is the 31st of March.
5. All the team must report at Information /official desk no later than 10:00 am. Failure to do so will be considered as forfeited. **Entry fee will not be refunded on such cases**
6. The rules of the game will be explained before starting the match by the referee/organiser and will be played accordingly
7. Organiser will provide basic first aid kit at the information desk but being a voluntary group, we are unable to undertake responsibility for any injuries or damage incurred. However, we will be ready to provide assistance within our reach to assist the situation
8. Organiser will not be responsible for any illegal parking, loss, theft or damage of personal belongings and properties
9. Organiser holds the right to make final decision on any change or confusion arisen in the tournament

Warning

“May I remind all the participating team and the members this is an annual tournament. Any unsuitable conducts could result in the individual or teams ban for ever, i.e., ban even in the upcoming tournaments in the future years”.

Team Captains/ Managers are most responsible to discipline their team.

Timings of Games

1. Two ten (10) minutes halves.
2. The game will not be played on stoppage time. The clock will not be stopped if the ball goes outside the court.
3. Overtime periods: Overtime periods will be for a total of five (5) minutes with a continuously running clock.

Time-Outs

1. Each team will be allocated three (3) time outs i.e. one (1) in first half and two (2) in the second half with no carry over. They can be last for a maximum of one minute.
2. Although one (1) is available in overtime.
3. Time-out will be awarded only during the possession of the ball.

Substitutions

1. All substitutes need to report to the official bench and inform them who they are replacing on court. The substitute must be ready to play when they report to the bench (in uniform ready to go on court). Once they report to the bench, they are to take up a position beside the bench (sitting down) waiting for the referee or umpire to beckon them on to the court. Substitutions may occur on any foul, time out or jump ball. It may also occur if the team is receiving the ball after a violation or if it is receiving for inbound after a successful basket in the last 2 minutes of the second half or overtime period.

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Restrictions

1. **24-second rule:** There are a number of time restrictions that dictates how long a team or player has to do to a particular move. After a team gains possession of the ball, they have 24 seconds to shoot. Possession is handed to other team if they fail to do so.
2. **3-second rule:** A player can only be in the opposition's restricted area- or the key- for three seconds.

Free Throws

1. Two (2) free throw shoots will be awarded when a player is found whilst trying to score.
2. One (1) free throws will be awarded for all technical fouls. The team awarded the free throw will retain possession of the ball.
3. Basket will not be counted if a player touches the line.

Fouls

1. A player who obtains his/her five (5th) foul during course of the game will be eliminate from further play during that game.
2. **Blocking:** This covers any sort of contact between two players when an opponent's movements are impeded.
3. All technical fouls will count as a personal foul.

Technical Fouls, Unsportsmanlike Conduct, Ejections

1. Technical Fouls will be assessed for the following:
 - a. Flagrant fouls.
 - b. Abusive language or unsportsmanlike conduct towards referee, tournament official or opposing team member.
 - c. Slamming the ball or throwing other equipment
 - d. Violation – A violation of the rules covers such things as an illegal dribble or spending more than three seconds in the restricted area. This will usually be a throw-in.
2. Ejection from the game will result from the following:
 - a. Two technical fouls assessed during the game.
 - b. Fighting (at the discretion of the referee).

Forfeits

1. All team must be at the court (10) minutes prior to scheduled game time. Games will start in 5 minutes immediately following the conclusion of the previous game, even if that is earlier than the scheduled game time.
2. Forfeits for delay in a team's arrival at a court for a scheduled game will jointly decided by the game official and Tournament Organiser, however no game will start more than 10 minutes after the conclusion of the period scheduled game.
3. Teams must have minimum of five (5) players to begin a game. Any game cannot continue with less than for (4) players.

Any questions or enquiries please do not hesitate to contact us.